

Art and Design at Teignmouth Community School

We provide an art curriculum which immerses children in creative experiences that foster risk-taking, self-expression and resilience. The children learn to reflect on important art and artists from around the world while learning the knowledge and skills needed to work with a variety of mediums. We celebrate and showcase the creativity of all children in order to promote a sense of well-being and build self-esteem. We are committed to providing high-quality arts and cultural provision including giving children the opportunity to engage with arts organisations in the local community and beyond to empower them to explore their artistic talents.



EYFS

In Early years, Art and Design plays a very important role in their development. Children are taught to represent their own ideas, thoughts and feelings through design and technology, art, music and dance.

They will begin to make marks intentionally and express feelings and ideas through making these marks and drawing. They will begin to safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.

KS1

Pupils should be taught to;

- to use a range of materials creatively to design and make products
- to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

KS2

Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.

Pupils should be taught:

- to create sketch books to record their observations and use them to review and revisit ideas
- to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]
- about great artists, architects and designers in history.

What Art and design is taught at Teignmouth?

This is an overview of what the year groups will cover over our two-year rolling programme.

Our green behaviours are woven through the topics for each year group and can be seen on the curriculum maps.

Year A

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
EYFS	Simple representations of farm animals	Firework pictures Rangoli patterns Diva lamps Shadow drawing	Malleable materials Colour mixing	Recycled materials Modelling Malleable materials	Using texture to create story telling props Malleable materials	Exploring pattern, texture, colour and colour mixing Malleable materials
Year 1/2	Where we Live? Landscapes based on work by Laura Wall Medium: Collage			Towers, Tunnels and Turrets Clay slabs/coils to make turrets Medium: Clay	Coastlines Using local artist Jane Hodgson as inspiration for block-colour abstract coastline paintings Medium: Painting	
Year 3/4	Gods and Mortals Look at the significance of design on Ancient Greek Vases. Explore the colour and pattern and create their own design. Medium: Oil Pastels			Predator Tingatinga Medium: Painting/Charcoal		Misty Mountain, Winding River Explore perspective in landscape drawing. Medium: Drawing
Year 5/6		Frozen Kingdoms Look at Inuit artwork and use it as inspiration for their own. Medium: Clay		Awesome Amazon Look at the artwork of Henri Rousseau as inspiration to create rainforest pictures using oil painting on tiles Medium: Tile Painting		Stargazers Using Escher's tessellations and other 3D optical illusions as inspiration for children's own art Medium: Drawing

Year B

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
EYFS	Simple representations of farm animals	Firework pictures Rangoli patterns Diva lamps Shadow drawing	Malleable materials Colour mixing	Recycled materials Modelling Malleable materials	Using texture to create story telling props Malleable materials	Exploring pattern, texture, colour and colour mixing Malleable materials
Year 1/2		<p>Splendid Skies Create a painting based on Starry Night by Vincent Van Gogh</p> <p>Medium: Painting</p>	<p>Paws, Claws and Tails Explore animal patterns using different media. Explore different painting with an animal theme and discuss the subject and style.</p> <p>Medium: Printing</p>			<p>Explorers and Adventurers Observational drawing of shells, boats. Pencil lines and shading. Sand art</p> <p>Medium: Drawing</p>
Year 3/4	<p>Through the Ages Using cave paintings through stone, bronze and iron ages as inspiration for own art.</p> <p>Medium: Painting Charcoal</p>			<p>Rocks, Relics and Rumbles Look at the artwork of Andy Warhol on volcanoes. Observe, evaluate, practise skills and produce their own art work.</p> <p>Medium: Digital/Collage</p>	<p>Urban Innovators Explore urban art like graffiti. Design and create their own.</p> <p>Medium: Drawing and Felt Tips</p>	
Year 5/6		<p>Revolution Learn about the art work of William Morris and recreate wallpaper designs inspired by his work using print techniques.</p> <p>Medium: Printing</p>	<p>Darwin's Discoveries Make accurate Darwin sketchbook of animals, birds and plants. Explore still-life iPad photography of shells, plants or fruit</p> <p>Medium: Drawing/Photography</p>		<p>Maravilloso Mexico! Look at the art of Frida Kahlo to inspire our own self-portraits.</p> <p>Medium: Oil/Chalk Pastels</p>	

Art and Design Vocabulary

EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Basic colour names (red, blue, green, orange, yellow, brown, black, white) Draw Paint Picture Mix Pattern Shape Rolling Pressing Thick Thin Texture	Colour Names (gold, silver, Bronze, turquoise, lime, beige) Art Artist Shape Line Thick Thin Pattern Soft Dark Light Zig-zag Stripy Wavy Curved Printing Form Subject Style Features Squeezing Pinching Pulling Pressing Rolling Flattening	Warm colours (red, orange yellow) Cool colours (Green, Blue, White) Landscape Portrait Texture 2-Dimensional 3-Dimensional Primary Secondary Sketch Shade Shadow Charcoal Technique Mono Smudge Block-Print Natural Man-Made Subject Style Observation Landscape Camouflage Adaptation Fossils Transparent	Rigid Technique Paper-Mache Weave Warp Weft Sculpture Construction Mosaic Sculpt Malleable Contrasting Hatching Crosshatching Shading Masking Printing Preliminary sketches Natural forms Urban landscape	Line Tone Coiling Pinching Slabbing Carving Slip Scoring Casting Running/Cross / Hatch/Blanket Stitch Stippling Malleable Rigid Viewpoints Warmth Coolness Mixed media Collage	Sketch Expressionist Tint Portraiture Pulp Ink wash Expressionism Realism Pop art Renaissance Abstract art Artistic movement Preliminary sketches Annotate Prototypes Environmental art Imaginative/fantasy landscapes Photographic Composition Shade	Sketch Perspective Horizon Vanishing Point Distortion Abstraction Exaggeration Figurative Conceptual Naturalist Fauvist Mood board Contour Montage Textural effects Colour palettes

	Poking Flattening Squashing Smoothing Landscape Camouflage Adaptation Fossils Transparent Translucent Opaque Light Shadow Leaf Bark Map	Translucent Opaque Light Shadow Leaf Bark Map				
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